Title: Richie’s Game of Life

Author: Richie Louis

This program was developed by me and is very user friendly. Here are the many options you have:

Under the file tab, you can create a new template with the default settings, open a saved template, save your current template and exit the game.

Under the view tab, you can enable or disable the neighbor count, the grid, the HUD as well as change the field to either finite or toroidal.

Under the run tab, you can start the game, pause the game, or move one generation at a time (next).

Under the randomize tab which randomizes the game, clicking on “From Seed” will open the seed dialog box. From there you can manually enter a seed number or click on randomize and a random seed number will be chosen for you between the range of -2147483648 and 2147483646. Clicking on “Current Seed” will start the game at its current seed number. Clicking on “From Time” will randomize the game based on your current time (minute).

Under the settings tab, you have the option to change a variety of settings. The back color, cell color, count color, grid color and HUD color. When you click on options, an options dialog box will appear. From there, you can change the timer intervals (milliseconds) and well as changing the width and height of the playing field. You also have the option to reset the game back to its default settings or reload the game back to its last saved settings. Keep in mind that when closing the game, the settings are automatically saved.

When right clicking on the game, some similar options are available to you as on the menu strip, it is just easier to access while in the game. Those options are changing of the colors and the viewing options.

Well, that’s the gist of it. Enjoy the game and have fun!